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## Combat Tested Ativador Download

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### About This Game

At some point in your life you've tried to move objects around with your mind, right? Some of you may even still be keeping the dream alive hoping that some day you can do 5d3b920ae0

Title: Combat Tested  
Genre: Action  
Developer:  
Buckethead Entertainment  
Publisher:  
Buckethead Entertainment  
Release Date: 23 Mar, 2018

#### Minimum:

Requires a 64-bit processor and operating system

**OS:** Windows 7

**Processor:** Intel® Core™ i5-4590/AMD FX™ 8

English

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It's like the first time you had sex, absolutely fantastic, and finished really fast. You guys need to add some skill levels, and more levels and possibly a level editor, to increase replayability a LOT more for this kind of price point. I will change my thumb when I see some more content. Otherwise, as soon as Star Wars comes out with a Jedi game this will look like a casual game..

Awesome gameplay, this has a lot of potential. Slicing mechanics are incredibly fun, as are the powers. It's very rough, but after some work on it it can make a really nice game. Sound design needs work, as does level design and story. And the game is just too short. I am also having major problems with the game. I'm using Oculus Rift, and if I launch the game from SteamVR, the performance is terrible. Unplayably bad stuttering and endless reprojection, the game is not playable at all. First time playing it ran well, after that badly every time. If I run the game from Oculus Home, it runs very well, but no matter what I do, the sound goes to my earphones instead of my Rift. So unplayable again. Specs: Ryzen 7 1700 4GHz 2x8GB DDR4 3200CL14 GTX 1080 2GHz. My rig trashes the minimum requirements, but the game is unplayable.. Imagine that you're one of those robed fighters from that popular space franchise, armed with mystical powers and your trusty laser sword, fighting your way out of some sort of industrial complex. I can dig it! Several cool powers, it's neat to be able to slice through anything at any angle, and I like the variety of enemies: you need to be smart, use the right type of attack, since some are invulnerable to some of your attacks. Down-sides: Sometimes I find it hard to target the right thing, and I'm not good at pushing/pulling objects yet it's frustrating when you die because you're fidgeting around trying to get the game to do what you want it to do. That being said, it's a solid title, impressive use of VR, and lots of fun.. \*Note: Added an edit after the new updates. Has potential. The gameplay mechanics essentially feel like Psi-ops mixed with Metal Gear Revengeance, which sounds like a match made in heaven, though the game falls a little short of its full potential atm. It's mechanically sound, runs well and has good VR features and the graphics are bare but functional. Where the game falls short is the sound design, it's very subdued, bordering to nonexistent, which takes away a lot of the fun and force of the player actions. The swords are essentially completely silent and even bigger moments of carnage and destruction are accompanied by tiny ting and clangs. It's a shame too, because with decent sound feedback the action would really be on par with the games this takes inspiration from. It's still fun, so I'll give it a recommendation, but with just a little audio work it could be way more satisfying. EDIT: The developers updated the game recently, adding a bunch of soundwork which have done wonders to beef up the combat and destruction. It's not quite perfect, stuff colliding with things is still a little gutless, but now the telekinesis and the swords feel very satisfying. Recommended.. honestly this game is really great slice enemies boxes desks and so on. I feel like a discount Jedi.. Although the price is a bit high, if you're looking for a great game to screw around in and let off some stress, this is great. I shortened my experience in the game down to a pros and cons list. PROS: -Slicing things/people is fun -Flinging things/people is fun -Floating things/people and slicing them is fun -It's challenging -You can shoot things while slicing things or float things while shooting them etc. -Works out your arm muscles CONS: -Short, I finished it in under 2 hrs but didn't refund because I respect the devs ;) -Kinda glitchy at times -Only 2 voice actors -Only 1 song that plays during battle (I think, if there's 2 then they're very similar) -Can't move items towards or away or rotate while floating them without a big hassle -Price is kinda high Overall, I'd give it an 8/10. Had fun playing it, a bit pricey, pretty short, but very engaging to play.. So very very fun!

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